

## HsienYu, Cheng

1984 Kaoshiung City, Taiwan

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My current works concerns (studies of) human relations towards and interaction between machines, focusing on hardware as well as software.

The idea and aspect of my works comes mostly by my personal experience or observation of the things around me, especially the dark side of human relations, environment, society that are my interests.

## EXPERIENCE

### Group Exhibition

2011

- [<Collector- Afterlife>](#) - Installation - The 9th Píksel Festival for Electronic Art and Technological Freedom.
- [<Mice\\_home>](#), [<Afterlife>](#), [<Portrait>](#) 3 Installations - Final Graduation Exhibition of Frank Mohr Institution, Groningen, Netherlands

2009

- [<HeartCoke>](#) Installation - PlanetArt, Amsterdam, Netherlands

### Performance

2010

- [AudioVisual Performance](#) - L.P.M Live Performance Meeting, Rome, Italy

2009

- [AudioVisual performance](#) - RAND NP3, Groningen, Netherlands

### Production

2009

- [MQI](#), Video projection design, Taipei

2008

- [228 memorial concert](#), Video projection design, Taipei City theater, Taipei

2006

- [Cultural party](#), Video maker, Department of Cultural Affairs, Taipei City Government, Taipei

2005

- [E.A.T Girls](#), Set design, "Tan Si Non", Crown experimental theater, Taipei

2004

- [448](#), Audio/Visual projection design, Experimental theater of Taiwan National Theater, Taipei

### Academic

2006

- [LEFT](#), Set design, Taipei National University of Arts, Taipei

2005

- [The Talented Mr. Ripley](#), Set design, Taipei National University of Arts, Taipei
- [A Dream Like Dream](#), Assistant set design, Taipei National University of Arts X Taiwan National Theater, Taipei
- [Damn!! Faustus](#), Set/Visual projection design, Taipei National University of Arts, Taipei

2004

- [The Increased Difficulty of Concentration](#), Visual projection design/technology, Performing Art Centre, Taipei

### Others

2008~2009

- [DJ](#), "Zoo"club, Taichung, Taiwan

2009

- [<The Cm/Inch Concerto in C>](#), Digital conductor software Programmer, Music and painting by Michael Karr & SIGN+, Groningen, Netherlands

## EDUCATION

### Master of Fine Arts 2009~ 2011

- Interactive New Media and Environment - Frank Mohr Institute, Netherlands

### Bachelor of Fine Arts 2002~ 2006

- Theatre Design and Technology - Taipei National University of Arts, Taiwan

## SKILLS

### Language

- English(fluent), Chinese(fluent), Taiwanese(native)

### Software

- Nemetscheck VectorWorks
- Rhinoceros Rhino3d
- Adobe Photoshop
- Adobe After Effect
- Apple Final Cut Pro Studio
- Apple Shake 3
- Apple Motion
- Maxon Cinema 4D
- Ableton Live

### Programming Language (self- learning, average level)

- Max/Msp/jitter(Interactive multimedia tools)

- Processing (Java based open source programming language)
- C++ openFrameworks (open source toolkit for creative coding)
- Arduino (Java based open source hardware for physical computing)
- QuartzComposer
- Web based language (PHP, Javascript, Html, CSS)

*Others*

- Theatrical Set/Lighting design - Professional
- Prototype design